

THE CLEANSED - SEASON 3

EPISODE 25 - MARK OF THE BEAST

An original audio drama by
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SECOND DRAFT

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The Cleansed: Season 2
Episode 8

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1 THE CLEANSED: EPISODE 25

2 SCENE 0-25-1 - VOICEOVER

3 LUKE: Throughout my life, I had muddled through
4 reacting to the whims of others. Following.
5 Flinching. Looking behind me. I was so nervous
6 about being hurt that I let life happen to me.
7 Whatever happened to me in that Depot changed
8 things. For once, the chains of my own fear
9 were broken and I felt free. Free to charge
10 forward, even if it meant my own death.

11 SCENE 25-1 - EXT. CORINTH, OUTSIDE SECTOR 14

12 MUSIC: SLOW, TENSE BUILD-UP

13 This scene feels a bit like some of the other 'we rush around the
14 streets' scenes from Seasons 1 and 2

15 SFX: GRIND AS A MANHOLE COVER IS LIFTED

16 LUKE: Okay, Marc! After me.

17 MARC: Yeah sure.

18 MARC struggles up.

19 LUKE: Over here!

20 They rush across an open area, stash in an alleyway.

21 MARC: Here we are again, darting around a city.

22 But... God... This one's quite a bit different

23 from Borderton, isn't it? Can't see the sky,
24 for one.

25 LUKE: Those huge buildings, they call them
26 skyscrapers. What's left of them.

27 MARC: Yeah, more like burned out husks. The skeletons
28 of mankind's hubris.

29 LUKE: Hey - Marc - Hold on !

30 MARC: What!

31 LUKE: Over there!

32 MARC: It's a - It's freaking tank!

33 COMMANDANT: (OVER MEGAPHONE) Curfew is in effect, per the
34 Wolf! Stop immediately or we'll fire.

35 MARC: What should we do?

36 LUKE: Run.

37 MARC: Run, Luke, why?

38 LUKE: Trust me!

39 COMMANDANT: (MEGAPHONE) Take 'em down!

40 SFX: BAM! BAM! BAM! BAM! HEAVY ARMS FIRE AT MARC AND
41 LUKE, OBLITERATING CONCRETE AND BUILDINGS TO
42 RUBBLE

43 MARC and LUKE run, with the grinding growl of a tank just behind
44 them

45 MARC: LUKE! We are running from a tank! How far can
46 we possibly get!

47 LUKE: Just move it!

48 SFX: A SHELL FLIES OVER THEIR HEADS, EXPLODES INTO
49 NEARBY BUILDING

50 PAUL: (AMPLIFIED) And I heard a great voice out of the
51 temple saying to the seven angels, Go your ways,
52 and pour out the vials of the wrath of God upon
53 the earth.

54 SFX: ENERGY THRUM STARTS LOW BEGINS TO RISE

55 They take a corner, rush around the side of a building, pant for a
56 moment, recover.

57 MARC: What the hell is that?

58 LUKE: Keep moving - through here!

59 MARC And LUKE jump onto a railing, charge along a series of metal
60 gates, then to rush through streets of Corinth, as bullets rain
61 down upon them.

62 COMMANDANT: (MEGAPHONE) Get snipers on the Cross Building!

63 PAUL: And the first went, and poured out his vial upon
64 the earth; and there fell a noisome and grievous
65 sore upon the men which had the mark of the
66 beast, and upon them which worshipped his image.

67 MARC: Luke, we should stay here. We can hide in this
68 building.

69 LUKE: No, Marc, we've got to get across that street.

70 MARC: Are you crazy! Through the open?

71 LUKE: It's the only way, move it, man!

72 MARC: LUKE!

73 LUKE isn't listening, he leaps from the fire escape onto the
74 pavement, and runs like hell.

75 MARC: Jesus!

76 MARC comes in behind him

77 MARC: (PANTING) There's no way... There's going to -

78 LUKE: Almost there - jump!

79 SFX: ELECTRICAL RAGE HITS A FRENETIC NOTE, THEN

80 ERUPTS IN A SEARING BALL OF FIRE

81 SNIPER: (OVER RADIO) I see the targets, give me the

82 order and --

83 SFX: THE NOT-SO-DISTANT BABEL TOWER CHARGES UP,

84 UNLEASHES A BLAST UPON NEARBY DISTRICT -

85 SHHHHHHPPPPAAAACOOOOOMMMMMMMMM!

86 Almost deafening devastation, rubble and metal shredded and
87 wreckage. Sound design distorts to otherworldly rumbling,
88 shockwaves ripple through audio environment. When it all settles,
89 it is just Marc and Luke, lying prone, in a pile of dust and ash.

90 MARC: Holy!

91 LUKE: We made it.

92 MARC: What was that... The... (ROLLS OVER) The part of
93 the City we were just standing it... It's gone.
94 Vaporized. Just like... Abraham.. Oh... Shit...

95 LUKE: Yeah. It's the neon weapon. ONE of the Neon
96 weapons.

97 MARC: The one from up in that tower, I guess?

98 LUKE: Yeah.

99 MARC: From the guy, uhhh... Paul?

100 LUKE: That's the one.

101 MARC: Guess I'm glad we ran. I thought that orb thing
102 you have could stop them, though? Ward off
103 attacks?

104 LUKE: Yes. It can. But we wanted Paul to succeed.

105 MARC: We wanted... what?

106 LUKE: Because it's going to lure out... Look. Over
107 there. Across the bay.

108 MARC: Huh? Oh... a helicopter.

109 LUKE: You know who likes flying those around.

110 MARC: Saul.

111 LUKE: Yep. Now let's go out to meet him.

112 SCENE 25-2 EXT. ELSEWHERE IN CORINTH

113 SFX: SOUNSCAPE ROARS AS BUILDINGS CRUMBLE AND DEBRIS

114 SETTLES.

115 SFX: HELICOPTER ENTERS, FROM OFF

116 SAUL: (AMPLIFIED) Alright, Paul! Those were some

117 impressive fireworks! You have proven your

118 point, the Babel Tower is quite the piece of

119 property. But it's time to end this little

120 charade for once and for all.

121 SFX: HELICOPTER FIRES MISSILES AT BABEL TOWER, THEY

122 ARE ABSORBED IN AN ENERGY SHIELD - PA-POP! PA-

123 POP!

124 PAUL: Your missiles cannot hurt me, devil! They are

125 like stones thrown at a soldier in armor! Can

126 your little bird sustain the force of the Lord's

127 wrath?

128 CUT TO:

129 SCENE 25-3 - INT. HELICOPTER

130 Thrum of helicopter

131 SAUL: Is that shield ready, pilot?

132 PILOT: Yes, sir.

133 SAUL: Better turn it on.

134 SFX: WITH A FEW CLICKS, A HARMONIOUS ENERGY SOUND

135 SCENE 25-4 EXT. CORINTH

136 PAUL: The Lord take you and send you back to the pit
137 of fire!

138 SFX: LOUD ENERGY CHARGE, AND THHHUUUURRRRUUUUUMMMM!

139 SFX: AN ANTAGONISTIC ENERGY SHOCK - PAUL'S BLAST,

140 RATHER THAN INCINERATING SAUL'S HELICOPTER, IS

141 DEFLECTED AND FORCED ELSEWHERE, VAPORIZING IN

142 EXTREME HEAT, IT SCORCHES A BUILDING AND CAUSES

143 AN APARTMENT TO COLLAPSE.

144 Saul's helicopter swerves around, still flying

145 SAUL: Very nice! Very nice show, Paul! But we've

146 seen who is the stronger! Your wimpy little

147 weapon cannot destroy me. Citizens of Corinth!

148 One final message from your supreme leader,

149 Saul, The Wolf. You have all been very, very

150 bad. I have given you countless opportunities

151 to prove your loyalty. All of which you have

152 rejected. I have fed you. I have given you

153 shelter. I have given you electricity. And

154 what you done? You have betrayed me. You have

155 given Corinth's greatest tower to the likes of

156 Paul. You have witnessed for yourself how Godly

157 this man is. He cannot strike my helicopter
158 from the Sky. He speaks of a great 'cleansing,'
159 and I will tell you what a cleansing is. The
160 Citadel is turning off electricity, effective
161 immediately, and withdrawing to one hundred
162 miles off the coast. Then, we are going to put
163 you in the eye of our most incredible Nova
164 weapon, a nightmare flame that will burn this
165 little hamlet to Ash. My soldiers - good loyal
166 soldiers who remain - they will stay to make
167 sure that none of you leave. And you will await
168 judgment on the other side. Goodbye, fair City.
169 Oh, and just to prove that I do not jest...

170 SFX: A HELLCAT MISSILE STREKS FROM SAUL'S HELICOPTER

171 AND HITS A BUILDING.

172 SAUL: You have lived under my watch! And now under it
173 you will burn! Farewell, City, I'll see you all
174 in Hell!

175 SFX: HELICOPTER DIMINISHES

176 SCENE 25-5 INT. HELICOPTER

177 SAUL: You think that was theatrical enough?

178 PILOT: Your finest work, Saul.

179 SAUL: Now where did you see Zeke's beacon?

180 PILOT: Two miles south of Sector 14. Near the docks.
181 He must have escaped the helicopter before Paul
182 used his weapon.
183 SAUL: Excellent. Let's get him a ride home.

184 SCENE 25-6 - EXT. ELSEWHERE IN CORINTH

185 After his interaction with Saul, Paul's oration is slightly shaken
186 PAUL: (RADIO) Children, remember that the power was
187 given to the fourth angel, to scorch men with
188 fire. Fire, the birth and death of the universe
189 is the tool of cleansing. The Lord has seen fit
190 that this city, Corinth, be cleansed in his
191 wrath. If you hear me, then, you are one of the
192 chosen. You are one of God's children. Come
193 before me, to the tower, and be accepted in the
194 blood of the lamb.
195 LUCIAN: I'm looking for your blood, alright.
196 QUEENIE: Calm yourself, Lucian.
197 LUCIAN: He just killed... how many people you think he
198 just killed?
199 QUEENIE: It's no longer worth counting the numbers.
200 LUCIAN: That's my point. Where's Amos?

201 QUEENIE: He said he'd meet you at the tower. There were
202 things he had to attend to first.

203 LUCIAN: Took OFF! I can't handle that! He can't do
204 that to me! What about the girl we saved?

205 QUEENIE: She's gone too.

206 LUCIAN: God - dammmmmnn.

207 QUEENIE: Calm yourself, Lucian, focus.

208 LUCIAN: Focus on what?

209 QUEENIE: You know what we have to do.

210 LUCIAN: I know what I got to do. I got to take down
211 Paul.

212 QUEENIE: And all of us come with you.

213 LUCIAN: You? Why? Get the hell out of here, go back to
214 the Soup. There's no reason for the Sewbies to
215 stay here. This place is turning into a
216 wasteland.

217 QUEENIE: We have done nothing except hide and run, and
218 what has it gotten us? Dead, and dying. We
219 have seen what Paul's deadly weapon can do, and
220 he may kill us when we're fighting, or he may
221 kill us while we're running. It is up to us how
222 we wish to live our last hours.

223 LUCIAN: Damn, it's come to that, hasn't it?

224 QUEENIE: It came to that awhile ago, we just didn't want
225 to admit it.

226 LUCIAN: Fine. Start over there then. All of Saul's
227 folk got torched in the fire, but they left some
228 weapons on the far side of the road. Free guns
229 to be had.

230 QUEENIE: (YELLS) Sewbies! Arm up! Look for fallen
231 soldiers and grab any guns you can find! Arm
232 up, then we march! To the tower!

233 SEWBIES cheer - agree

234 SCENE 25-7 - INT. AN APARTMENT IN CORINTH

235 MUSIC: RISING SENSE OF ACTION

236 SAUL: (EQ'D, OUTSIDE A BUILDING) THE TOWER WILL BURN,
237 PAUL! THE TOWER WILL BURN!

238 SFX: MISSILES FIRE AGAIN AND AGAIN, ELECTRONIC BURST
239 DESTROYS THEM

240 PAUL: Come to the tower children, the Lord Jesus will
241 protect you!

242 CHILD: Do you think it's safe to come out?

243 PARENT: Sssshh.

244 CHILD: Daddy I'm scared.

245 PARENT: (DOUBTFUL) It's... It's gonna be alright, okay?

246 We just need to get to this tower, wherever it

247 is.

248 CHILD: What about the soldiers?

249 PARENT: I think they're gone. They must have run away

250 or something. Gone to this boat.

251 CHILD: So all's that's left is the Believers?

252 PARENT: No... He's calling us something different now,

253 The Cleansed.

254 CHILD: What does that mean?

255 PARENT: I think it means we're the only people left.

256 Okay, baby, we're going to go. We'll have to...

257 The lights are off, we have to take the

258 stairwell, okay? This way...

259 SCENE 25-8 - EXT. CORINTH CITY STREETS

260 The Streets of Corinth. Chaos, madness. Screams and wails,
261 occasional gunshots.

262 MARC and LUKE hurry along

263 MARC: The power that did this Luke... look... It

264 vaporized towers that could touch the sky.

265 LUKE: Skyscrapers.

266 MARC: It turned them to ash like Abraham. And we are

267 going to confront this same power with a talking

268 orb that you're carrying around in your
269 backpack. Got it.

270 LUKE: We're almost there.

271 MARC: The ocean... It is striking, is it not? Is
272 that - that's what they called the lady of
273 Liberty, out on that island.

274 LUKE: Yes.

275 MARC: Now just a fallen angel on a shattered based.
276 Says a lot about the world we're in.

277 LUKE: There it is, past the Liberty island, the
278 Citadel.

279 MARC: It is a fortress, isn't it? How are we going to
280 get to it? We can't swim that far.

281 LUKE: He said there would be a boat...

282 Luke and Marc rush forward, transition.

283 SFX: OCEAN / DOCKS

284 MARC: Boat... boat... Luke, I don't see a boat.

285 LUKE: He said it'd be here.

286 MARC: Right! The man in your head who you were able
287 to connect with using the crazy mind-warping
288 electric orb told you!

289 LUKE: Marc!

290 MARC: What are we doing here, Luke! We came all this
291 way to the pit of hell, why? To witness two
292 madmen torch themselves to ash? These are
293 things far too big for you and me.

294 LUKE: That's not true. In fact. We're the only ones
295 who can do anything about it.

296 MARC: You've come a long way, Luke, from that scared
297 kid in the woods.

298 LUKE: I've discovered faith.

299 MARC: Faith? Faith in what, Luke? Faith in who?

300 LUKE: Faith that wheels are turning, bigger than the
301 two of us, yet we have a role to play in this
302 great circle yet. Look.

303 MARC: Look, where? (BEAT) Oh, hell. It's him.

304 LUKE: The kid. Saul's sidekick.

305 MARC: Zeke. I shot at him.

306 LUKE: You - what?

307 MARC: He was in the helicopter. He was the one firing
308 at us. Evidently he survived. Not unhurt.

309 LUKE: And he'll bring him right to us.

310 MARC: What?

311 LUKE: Look. Another helicopter.

312 LUKE points, coincides with oncoming...

313 SFX: HELICOPTER APPROACHES

314 MARC: It's Saul. It's Saul, isn't it! Use the
315 weapon, Luke, take him down!

316 LUKE: It's not that easy.

317 MARC: What do you mean, it's not that easy?

318 LUKE: I don't know how to use it.

319 MARC: You don't... What?!

320 LUKE: In time. Come on.

321 MARC: Come - where - what? LUKE!

322 LUKE is hurrying away

323 SCENE 25-9 - EXT. CORINTH - DOCKS

324 SFX: HELICOPTER COMING

325 ZEKE hurries along, panting

326 ZEKE: He's... he's coming... (LAUGHS) Saul! Saul!
327 Over here!

328 SFX: HELICOPTER THRUMS, IS CLOSE

329 MARIA: Not so fast!

330 ZEKE: What? You!

331 MARIA: Remember me, then?

332 ZEKE: You should be dead. Like him.

333 MARIA: Like Prophet? Well, we made it out. And now
334 we're taking you down.

335 ZEKE: You foolish girl, why did you follow me? Why
336 didn't you run?

337 MARIA: Because there's a mission I still believe in.

338 ZEKE: Now you'll die, too. It didn't have to be this
339 way, but you've forced it.

340 SAUL's voice comes up, over helicopter, amplified

341 SAUL: Well hello there! Zeke! Look what you dragged
342 in! Shall we kill her now or in front of her
343 father? (BEAT) Not surprised, well! This will
344 be one charming family reunion, won't it? Too
345 bad, you'll all have to die. Zeke, take her!

346 ZEKE: Saul, I can't!

347 SAUL: What do you mean "You Can't?!"

348 MARIA: He means I have a gun to his back. You want him
349 back? Then come down and get him yourself!

350 SAUL: (BEAT, THEN LAUGHTER) Oh, Child, playing with
351 toys! I am so sad to have to have to destroy

352 your illusion. Actually, I'm not. Pilot, zap
353 her!

354 SFX: A BEAT LATER, AN ELECTRICAL SONIC WEAPON HUM,
355 SIMILAR TO THE ORB ATTACK BUT LOWER ENERGY

356 MARIA: Aauuuuuuggghhh!

357 SAUL: Feel it, child! Feel it run through your blood!

358 Now. As I said. ZEKE! Take her!

359 ZEKE: Yes, Saul!

360 ZEKE grabs MARIA, pulls her onto helicopter, helicopter flies off

361 SCENE 25-10 - EXT. CORINTH - APPROACHING THE DOCK

362 LUKE rushes in, his breathing labored.

363 LUKE: Dammit!

364 MARC: Luke, what the hell! That looked like - it

365 looked like -

366 LUKE: Maria.

367 MARC: Yes! Yes! Yes! (BEAT) Why don't you look

368 surprised?

369 LUKE: I... sort of had a hunch.

370 MARC: But now Saul has her.

371 LUKE: He does.

372 MARC: God - damn!

373 LUKE: But I think... that change of scenery was good.

374 Look.

375 MARC: It's just a crate, what can it -

376 SFX: LUKE UNSNAPS SOME HANDLES - SNAP! SNAP! OPENS

377 CHEST

378 MARC: Huh? Awww... ha ha! Boat!

379 LUKE: Help me inflate it. Hopefully the motor on it
380 still works.

381 MARC: Yeah. That's the least of our problems.

382 LUKE: What do you mean?

383 MARC: We'll still need to figure out how to get on the
384 Citadel.

385 LUKE: Since when has lack of a plan stopped us?

386 MARC: (CHUCKLES) Alright, alright. Hey, it looks like
387 this thing runs on electricity, as long as the
388 battle is still good (RUNS UNDER)

389 MUSIC: TRANSITION

390 SCENE 25-11 - INT. PRISON - CITADEL

391 SFX: QUIET INTERNAL AMBIENCE OF PRISON, THEN SUDDENLY

392 LARGE BURBLE AS MOTOR IS STARTED

393 JOHN: We're moving again.

394 DANIEL: Wh... what's that?

395 JOHN: I said we're moving again.

396 DANIEL: Oh.

397 JOHN: What did he promise you?

398 DANIEL: What?

399 JOHN: Saul. That's how he got you to work for him,
400 right? With promises.

401 DANIEL: I... I don't know.

402 JOHN: You don't want to say.

403 DANIEL: What's it to you?

404 JOHN: You knew Abraham, right?

405 DANIEL: Y-yes...

406 JOHN: Me and him... Were close.

407 DANIEL: How?

408 JOHN: It's complicated. I guess you could say... he
409 was like a father to me.

410 DANIEL: Oh... Oh.... I guess... maybe to me too.

411 JOHN: You miss him?

412 DANIEL: Me... miss... Oh, well of course! He was so
413 brilliant, he always knew what to do.

414 JOHN: You think?

415 DANIEL: Me.. I... I just wanted the higher-ups to like
416 me. I tried to do right. And now I seem to
417 have been punished.

418 JOHN: I think Saul wants to keep you where he can
419 control you.

420 DANIEL: Isolation on this boat was not enough? I have
421 already been living like a prisoner for all
422 these years.

423 JOHN: Hey Daniel, I want to level with you. You know
424 why you're here.

425 DANIEL: No... No I don't...

426 JOHN: Saul doesn't want you to have a change of heart.
427 You are the only one who can disarm the nova
428 weapon, aren't you?

429 DANIEL: Well, um, technically, no, but... Well maybe
430 practically speaking...

431 JOHN: How'd he get you to do it?

432 DANIEL: I didn't really do anything.

433 JOHN: He knew the codes from Abraham. Sure. He could
434 unlock the nuke and power this boat around. But

435 he didn't have access to the nova weapon. To
436 the shields. To the energy blast.

437 DANIEL: No.

438 JOHN: And he's going to use it. To kill innocent
439 people. You made that happen.

440 DANIEL: That's not true.

441 JOHN: Yes. He is going to aim his ray of death at the
442 City. The nuclear bomb would've been too messy
443 - he wants to kill just enough people to get his
444 way, but not cause total devastation.

445 DANIEL: So sum total, I'm saving lives. If it wasn't
446 for me, maybe they'd all be dead?

447 JOHN: Dammit, Daniel, you're not an innocent
448 bystander! You gave a loaded gun to a monster,
449 and now he's going to use it! In what way,
450 exactly, are you not responsible?!

451 DANIEL falls silent. BEAT.

452 JOHN: Daniel?

453 DANIEL: You don't know who I am, do you?

454 JOHN: What do you mean?

455 DANIEL: I was there, you know. In the Depot.

456 JOHN: In the... What, on the Nova weapon?

457 DANIEL: No, on Project Genesis.

458 BEAT

459 JOHN: So you were part of all of this. You made Paul
460 and Saul who they are.

461 DANIEL: No. I only... I was an assistant. I worked
462 with Abraham, as well, which is why I asked for
463 them to take me in the evacuation, Operation
464 Omega. I never knew they would go that far.

465 JOHN: It's not too late.

466 DANIEL: What do you mean?

467 JOHN: He hasn't use it yet? Right? The City still
468 stands. Therefore, it is not too late.

469 DANIEL: We are trapped in these cells, John. We are not
470 going anywhere.

471 JOHN: And that... that is where you're wrong.

472 DANIEL: What are you talking about?

473 SFX: FAR OFF, DOOR OPENS, FOOTSTEPS APPROACH

474 JOHN: Think about whether you would do anything
475 different. If the opportunity comes, seize it.

476 DANIEL: John, I don't know what you mean...

477 JOHN: It'll be clear soon.

478 SFX: FOOTSTEPS ARE CLOSER.

479 JOHN remarks casually, thinking it's SAUL.

480 JOHN: Come to finish what you started?

481 ZEKE: You could say that, yes.

482 JOHN: Zeke...

483 ZEKE: Notice I was missing? Probably not. You
484 stopped caring if I were living or dead a long
485 time ago.

486 JOHN: That's not true, Zeke. You know that in your
487 heart. It was a mistake ever leaving you in
488 that train depot, I know. If I could change
489 things now...

490 SFX: WITH ELECTRIC SQUEAL, SHOCK RIPPLES THROUGH

491 JOHN'S BODY

492 JOHN screams

493 ZEKE: We all must pay for our deeds, John, isn't that
494 something you told me? It sounds like something
495 you'd say. Your bill is due. It is time to
496 finish what I started, yes. Stay still.

497 SFX: ENERGY SUBSIDES.

498 JOHN pants.

499 ZEKE: And who are you?

500 DANIEL: I, uh...

501 ZEKE: Whatever he told you, forget it. He is the

502 master of lies. Look at me. Once I was alive.

503 Once I had hope. And thanks to him, I became

504 this. (BEAT) But... I'm starting to like who

505 I've become.

506 SFX: WITH A SOLID - CHUNK! - THE DOOR TO JOHN'S CELL

507 UNLOCKS.

508 ZEKE: The time has come, John.

509 MUSIC: TENSE, DANGER

510 SCENE 0-25-2 - VOICEOVER

511 SFX: SKIFF SLOUGHING THROUGH THE WATER

512 LUKE: (V.O.) How far I suddenly felt from the Refuge.

513 We had fought so hard to get here that

514 everything I had done was a blur, simply... an

515 objective followed by another objective with our

516 blind mission driving us, and now... this thing

517 which burned its eerie light seemed to possess

518 me. For a brief moment, now, a chance to

519 reflect, to let the full great pressure and

520 realization of what we were up against sink in.

521 We were miniscule, a fly buzzing up to the

522 leather-bound back of a mighty war elephant.

523 This machine of war was about to rage and what
524 could we do but buzz and irritate it? Still, we
525 were driven, by the mad mission John had laid at
526 our feet. At the beginning, it meant nothing to
527 me... it was all about a chance to get away from
528 home and to follow my little sister... But now,
529 I felt it burning within me, as sizzling as the
530 strange orb I had inherited. Clarity of
531 purpose. Clarity of being. Now all that was
532 left was following the last leg of the road
533 ahead of me.

534 SCENE 25-12 - EXT. ON THE WATER OUTSIDE CITADEL

535 SFX: CHOPPY WATER, ELECTRIC HUM OF MOTOR, CRUISING
536 ALONG FURIOUSLY

537 LUKE: Damn this dinghy can move, Marc!

538 MARC: Lucky for us. The Citadel is definitely picking
539 up speed!

540 LUKE: Cruise up to the left... er... Port side.

541 MARC: Yep!

542 SFX: MARC GIVES ANOTHER GO ON THE MOTOR, IT RUSHES UP

543 MARC: The walls of this ship thing are sheer steel.
544 Fifty men tall. We're barely keeping pace with
545 it now.

546 LUKE: They're dragging something along, look.

547 MARC: That's probably - what? A power cable, back to
548 the mainland?

549 LUKE: You think it's still hooked up?

550 MARC: No, of course not, it's probably just dragging
551 behind by the - are you... are you seriously
552 thinking... Luke...

553 LUKE: Pull up close, I think I can reach it from the
554 dinghy, it looks like it'll carry me up onto
555 that deck, and from there, hopefully I can get
556 on board.

557 MARC: If you fall...

558 LUKE: There are plenty of ways to die, Marc, drowning
559 might be the easiest.

560 MARC: Alright, no problem. You're just not the same
561 Luke I met a few months ago.

562 LUKE: No. Definitely not.

563 MARC: I'll bring us in.

564 SCENE 25-13 - INT. BRIDGE OF CITADEL

565 The BRIDGE of the CITADEL

566 SAUL: Ensign! Er, sorry - CAPTAIN! I've missed you!
567 Tell me, how are things progressing?

568 ENSIGN: We are moving along steadily... um.. ten knots,
569 we'll be at safe distance in just under an hour.

570 SAUL: Good. Send a few more missiles their way, just
571 to test them.

572 ENSIGN: Yes... of course.

573 SAUL: Do you doubt me, Captain?

574 ENSIGN: No! Saul.... No, no of course not.

575 SAUL: You do, deep down, I can see that. And it's
576 okay, because... let me tell you about the
577 nature of power. He who has it, must wield it.
578 Wouldn't you agree, little girl?

579 MARIA: Screw you.

580 SAUL: Oh, yes, tenacious. This one is a little
581 badger, fierce and angry and gnashing its teeth,
582 but with no skills to protect itself from the
583 jaws of a wolf. I wanted to bring you up here
584 so you have a nice view. It's beautiful, isn't
585 it? (BEAT) Cat got your tongue?

586 MARIA: You're pathetic.

587 SAUL: Pardon me?

588 MARIA: You think you're so powerful, but you're
589 nothing. You bully everyone around you and they

590 pretend they like you but deep down they hate
591 you.

592 Rather than lashing out, Saul pauses.

593 SAUL: You think they hate me? Ensign, do you hate me?

594 ENSIGN: No, no Saul, we love you. We adore you.

595 SAUL: Liar!

596 SAUL pulls his side-arm and shoots the Ensign.

597 SFX: BLAM!

598 SAUL: I hate being lied to.

599 ENSIGN: Saul...

600 SAUL: I didn't kill you, did I? No, good. You have
601 at least one last act to do. Ready the nova
602 weapon, can you do that for me?

603 ENSIGN: Yes.

604 SAUL: Great.

605 SAUL turns to Maria

606 SAUL: You see what you made me do? I am going to do
607 much, much worse to you. I just want John to
608 see it.

609 MARIA lies, hoping that it'll help her get closer to JOHN.

610 MARIA: I don't believe you. John was killed back
611 there.

612 SAUL: Clever. Clever girl. You know he's as well as
613 I do, don't you? How do you know? Forget it.
614 It's not important. What's much more
615 interesting is. Voila. And look who it is,
616 rising from the dead... John, and my child,
617 Zeke.

618 MARIA gasps.

619 SAUL: Let's go out to meet them.

620 SCENE 25-14 - INT. CITADEL BRIG

621 Interior of Citadel, hum

622 SFX: FOOTSTEPS ON METAL

623 MARC: Well we've survive this long, but, now what?
624 This place is as large as a City.

625 LUKE: Ssh. I think. Um. I don't know what. I think
626 we're getting somewhere.

627 MARC: Everything looks like everything else down here.
628 You know there's ten stories?

629 LUKE: There's people down here, I think.

630 MARC: People? I thought we were trying to stay *away*
631 from people.

632 LUKE: Maybe. Or maybe not.

633 Far off, JOHN screams.

634 MARC: Jesus!

635 LUKE: That's him. John.

636 MARC: And you're thinking it's a good idea? Finding
637 who's torturing John?

638 LUKE: Follow me.

639 SFX: THEY TRACK FURTHER DOWN.

640 MARC: I'm so much more comfortable stalking in the
641 outdoors.

642 LUKE: We'll get out of here soon.

643 SFX: THEY REACH A METAL DOOR. OPEN IT.

644 LUKE: (CAUTIOUS) Hello?

645 They enter a bit deeper.

646 LUKE: Hello?

647 DANIEL: (OFF) Who - who is there?

648 LUKE: We're - uh - we're here to help.

649 DANIEL: Who are you?

650 LUKE: John sent us.

651 DANIEL: John... did... what?

652 MARC: What my friend means to say is, who are you and
653 what the hell are you doing in that cell?

654 DANIEL: I'm Daniel, I'm a scientist, um, I used to work
655 with this guy called Abraham, back on Project
656 Genesis - and oh, nevermind -

657 LUKE: No, it's OK. Go on.

658 DANIEL: They locked me up because I'm the only one left
659 who knows how to stop the Nova weapon. I mean,
660 the Nova weapon on this boat, there are two in
661 play right now. But that doesn't really matter.
662 I don't think it can be stopped at this point.
663 Not without significant problems. A warhead,
664 once it has been converted to the cold fusion
665 process, will by its nature release a tremendous
666 amount of energy when it is deactivated. Enough
667 to level this boat, probably. That's the point
668 of the energy beam. The nova weapon simply
669 controls this energy. It focuses the fusion
670 process into a concentrated beam and poof. Poof
671 goes the city.

672 MARC: Whoa, hold on, I'm not following there. What's
673 going on?

674 DANIEL: He's going to destroy the City and there is
675 nothing we can do about it. Not without...

676 LUKE: This?

677 SFX: AN ENERGETIC RIPPLE THAT SPLITS THE SOUND SCAPE,
678 THE ENERGY ORB RELEASES WAVES OF ELECTRICITY
679 THAT SHIMMER AND ARE PALPABLE IN THE AIR.

680 DANIEL: Is that... How did you get that...

681 LUKE: Abraham. He brought us to it.

682 DANIEL: That's the original orb... from the Depot... the
683 one Abraham left behind. He found it unstable.
684 He said it... spoke to him in the voice of his
685 dead wife. I tried touching it once and it
686 nearly killed me. Not everyone can touch it.
687 We don't know why. It... It is beautiful, isn't
688 it?

689 LUKE: Can this stop the Nova Weapon?

690 DANIEL: It might not be able to stop it. It might be
691 able to deflect it. Knock the blast into the
692 water...

693 LUKE: Good. That's a good place to start.

694 MUSIC: TRANSITION

695 SCENE 25-15 - ATOP THE CITADEL

696 MUSIC: SLOW ASCENT TO GREAT FINALE

697 SAUL: Welcome home, Zeke! I'm glad you brought John up
698 to witness our moment of triumph. Awww, where's
699 your smile, John! It's time for a celebration!
700 Reunion with your lovely daughter!

701 JOHN: (GRUFF) Maria.

702 MARIA: John, I... We thought you were dead.

703 JOHN: Don't give him the pleasure of seeing you cry.

704 MARIA: It's not fair, John! After everything we've
705 done, what we've been through! We should go
706 down fighting!

707 JOHN: There is a time for fighting and there is a time
708 for letting events play out. A soldier knows
709 when he's been defeated.

710 MARIA: That's it, you're admitting defeat?

711 JOHN: The opposite. I have faith this is all going to
712 pan out. It's just not my part to play right
713 now.

714 MARIA: (CHUCKLES) Okay. I guess that makes sense.

715 JOHN: Just stay cool.

716 SAUL: Ooooookay! Well, isn't that charming! Zeke!
717 It is almost time for you to get your desserts.

718 ZEKE: You promised him to me a long time ago.

719 SAUL: And you'll have him soon. But first, I want him
720 to witness the end of everything he ever
721 believed he could save. It seems I am not
722 destined to reign Corinth, and so be it. If I
723 cannot have it, I shall destroy it. There are a
724 hundred other cities out there. A thousand.
725 There is nothing before me but time. But I'm
726 not prepared to say goodbye without... a little
727 fanfare. You so desperately wanted to see this
728 City free again, John, it's only fitting that
729 you watch it burn.

730 MARIA: You are a monster.

731 SAUL: Why... I think I am. You know what a monster
732 is? A monster is man's inner desires, revealed.
733 I embody everything the rest of you are scared
734 to do. To take control. To embrace ambition.
735 To... Well, my tongue grows tired. It's time
736 for action. Ensign!

737 ENSIGN: (OVER RADIO, PAINED, WEAK) Yes, Wolf?

738 SAUL: Fire the Nova weapon!

739 ENSIGN: Yes, sir.

740 SAUL: It's time, John, how does it make you feel!

741 JOHN: Like it's time for us old dogs to lay down!

742 SAUL: (CACKLES) Indeed! Indeed, indeed!

743 SFX: SAUL FIDDLES WITH RADIO

744 SAUL: ENSIGN! Hurry it up!

745 At this point the Ensign is really struggling. He's lost a lot of
746 blood.

747 ENSIGN: Final countdown, Saul, 3... 2... 1...

748 SAUL: And... watch it. Watch it. Ah... (PICKS UP

749 RADIO) Ensign, what the hell is going on?!

750 Time seems to stop as the launch of Saul's weapon goes horribly
751 wrong. There is an initial "Sizzle" as the nova blast is
752 unleashed, then an immediate roaring fire blast as the more
753 powerful ORB is unleashed, deflecting the Nova blast. The nova
754 blast shoots down into the ocean and ignites, like a large bomb
755 going off, blasting ocean water onto the aircraft carrier, breaking
756 the hull asunder and knocking it off balance.

757 SFX: EXPLOSION ROCKS THE CITADEL

758 SAUL: What the hell happened to my Nova Weapon!

759 JOHN: Maria, run!

760 All hell breaks loose.

761 SAUL: KILL THEM! KILL THEM ALL!

762 SFX: MACHINE GUN BLASTS START RAINING DOWN

763 ZEKE: NO! YOU WILL NOT TAKE HIM AWAY! YOU PROMISED!

764 SAUL: What... Zeke?

765 ZEKE: You promised to let me do it!

766 SAUL: I ... yes... Wolves! DON'T HARM PROPHE! Let
767 Zeke. (LOWER) Does that make you feel better?

768 ZEKE: I lost my gun.

769 SAUL: Take mine.

770 SFX: ZEKE TAKES A PISTOL AND LOCKS IT

771 ZEKE: Thank you.

772 Time seems to stop. Pivotal moment.

773 SFX: GUNSHOT REPORT - BLAM!

774 ZEKE shoots SAUL, not PROPHE!

775 SAUL: Zeke -

776 ZEKE: Blood for blood.

777 SAUL: I saved you... From the Soup.

778 ZEKE: You taught me well, Saul. Too well.

779 SFX: BAM! BAM! BAM! BAM!

780 MUSIC: SHOCKING TRANSITION

781 ZEKE: WOLVES! You have a new master! Hail Lord Zeke!

782 WOLVES: (SCATTERED) Lord Zeke! Lord Zeke!

783 JOHN: Zeke! You're better than this!

784 ZEKE: SILENCE! You're next, Prophet, YOU ARE NEXT!

785 Wolves! Hang him from the flagpole!

786 WOLVES: (HOWL IN DELIGHT)

787 ZEKE: WE WILL NOT ACCEPT DEFEAT! WE WILL RETAKE THE

788 CITY! IT IS OURS! IT IS OURS!

789 WOLVES: (HOWL IN DELIGHT)

790 MUSIC: RISE TO CLIMAX, OUT.